

LECTURE 15: PARTICLE IMAGE VELOCIMETRY (PIV) - PART 02

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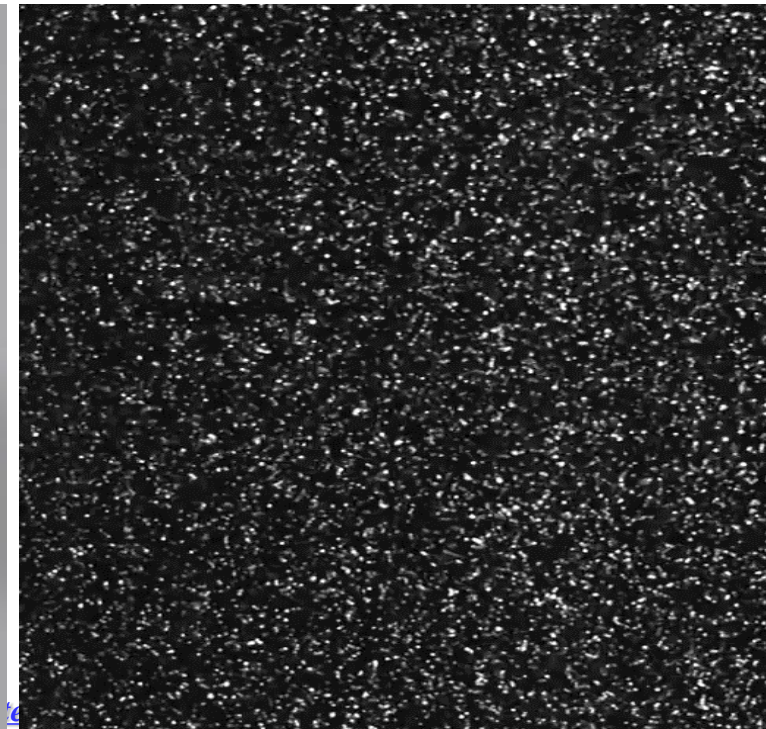
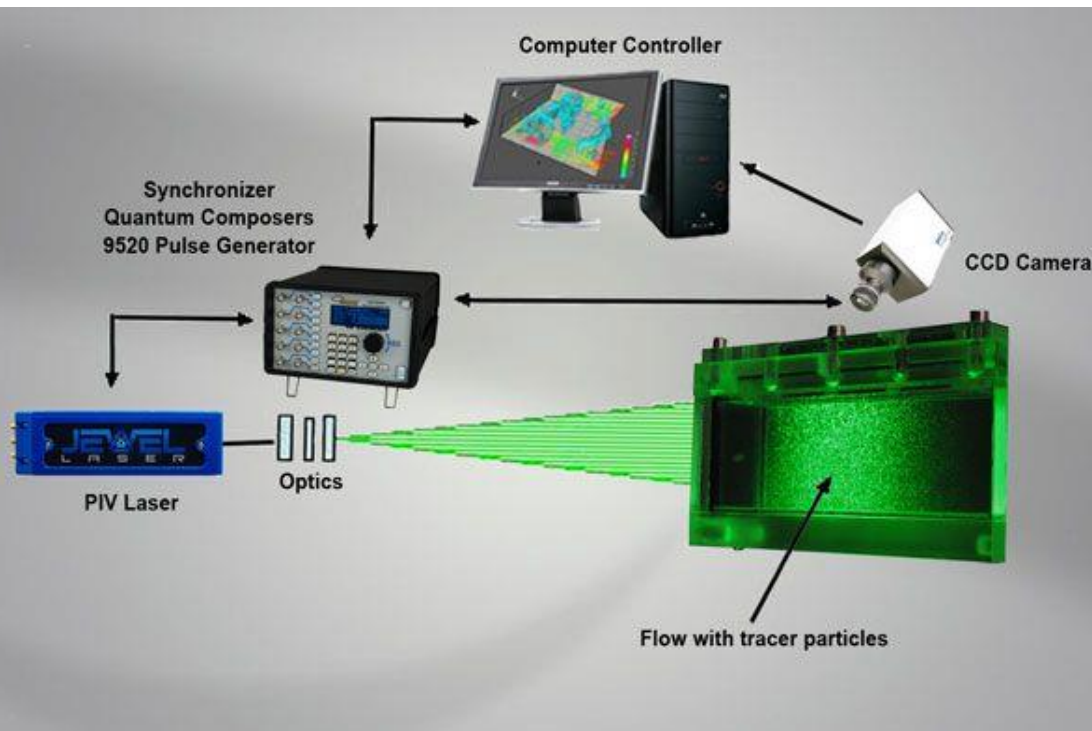
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PIV SYSTEM SETUP

- ❖ **Particle tracers:** to track the fluid movement.
- ❖ **Illumination system:** to illuminate the flow field in the interest region.
- ❖ **Camera:** to capture the images of the particle tracers.
- ❖ **Synchronizer:** to control the timing of the laser illumination & camera acquisition.
- ❖ **Host computer:** to store the particle images and conduct image processing.



PIV IMAGE PROCESSING

- Time-of-flight method:** to measure the displacements of the tracer particles seeded in the flow in a fixed time interval.

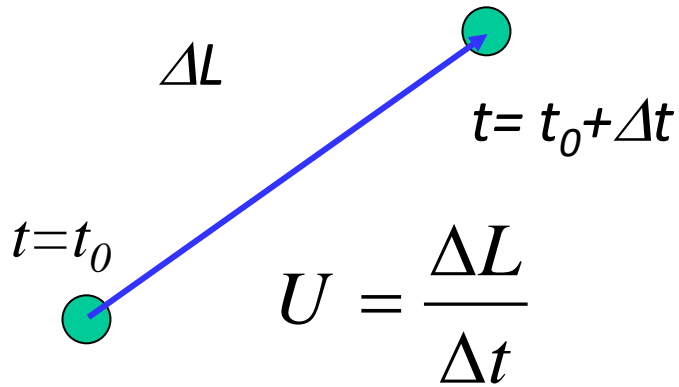
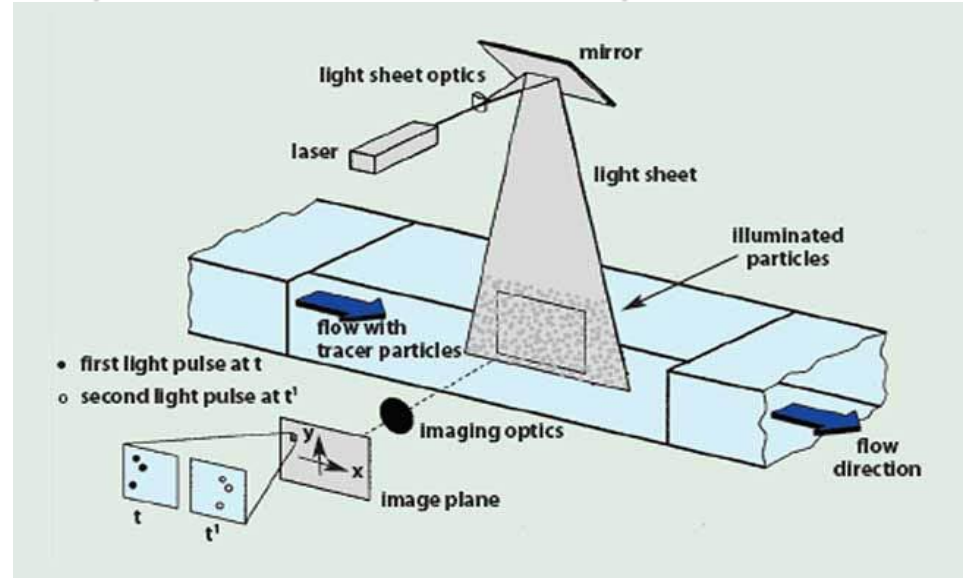


Diagram illustrating the time-of-flight method. A particle (green circle) moves from position $t=t_0$ to position $t=t_0+\Delta t$ over a distance ΔL . The velocity U is calculated as:

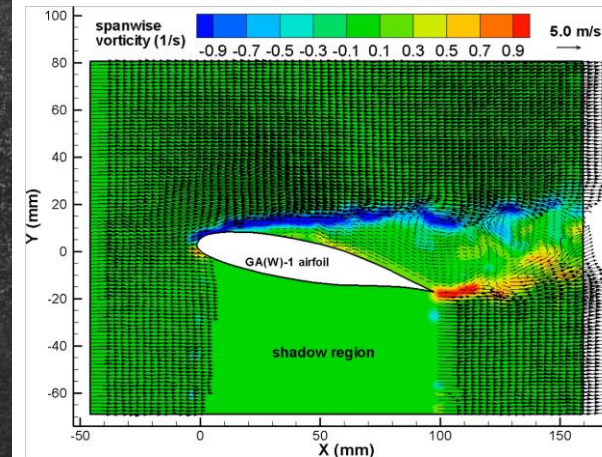
$$U = \frac{\Delta L}{\Delta t}$$



a. $T=t_0$

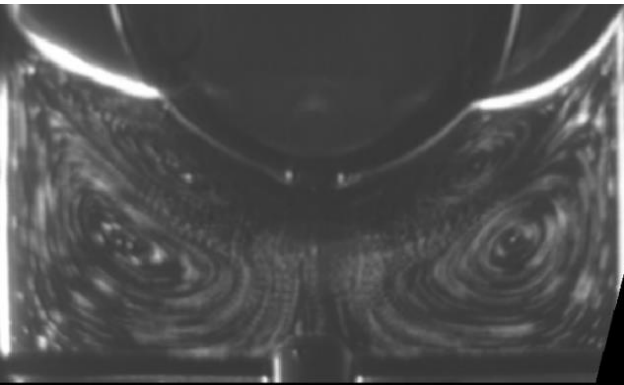
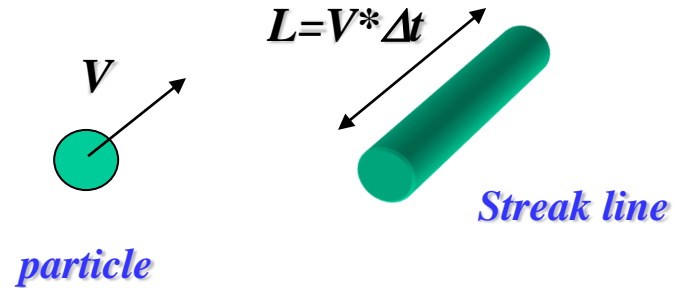
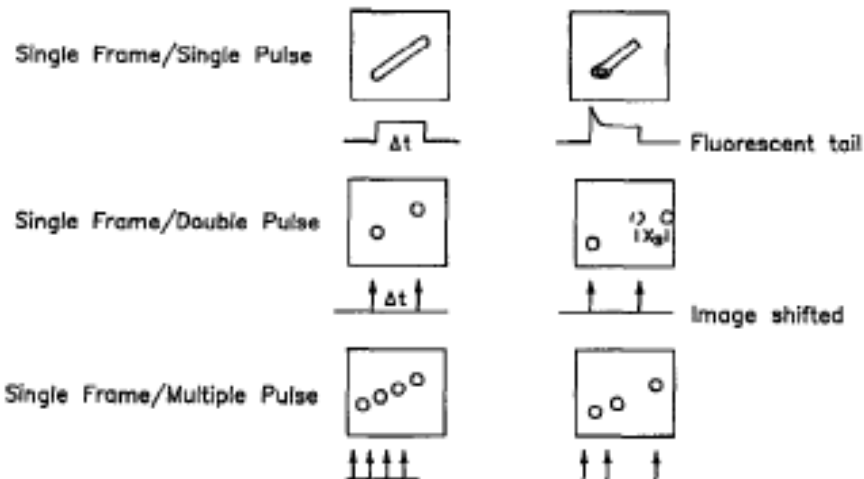


b. $T=t_0+10\mu s$

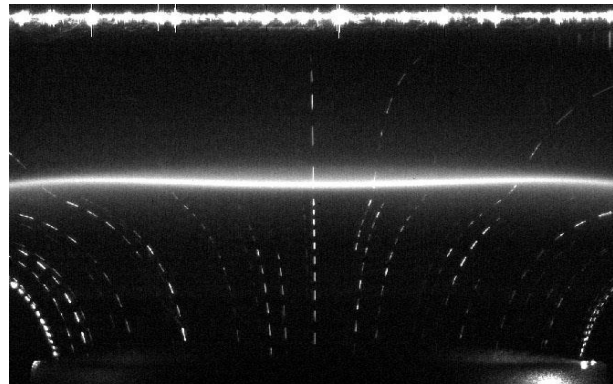


Corresponding Velocity field

□ SINGLE-FRAME PIV TECHNIQUE

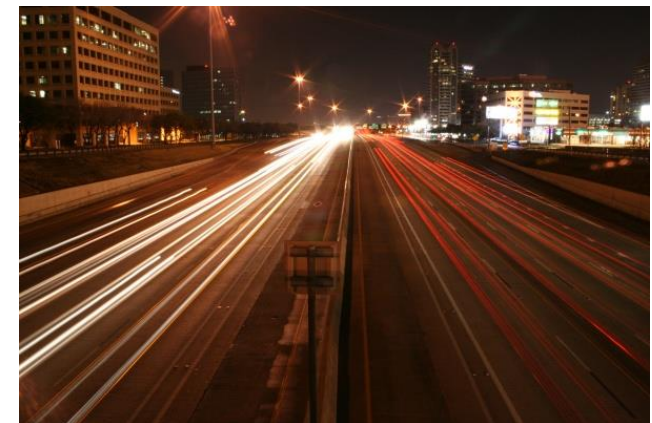


single-pulse



Multiple-pulse

- *Particle streak velocimetry*
 - *Can measure the velocity magnitude.*
 - *Cannot determine the flow direction.*



MULTI-FRAME TECHNIQUE

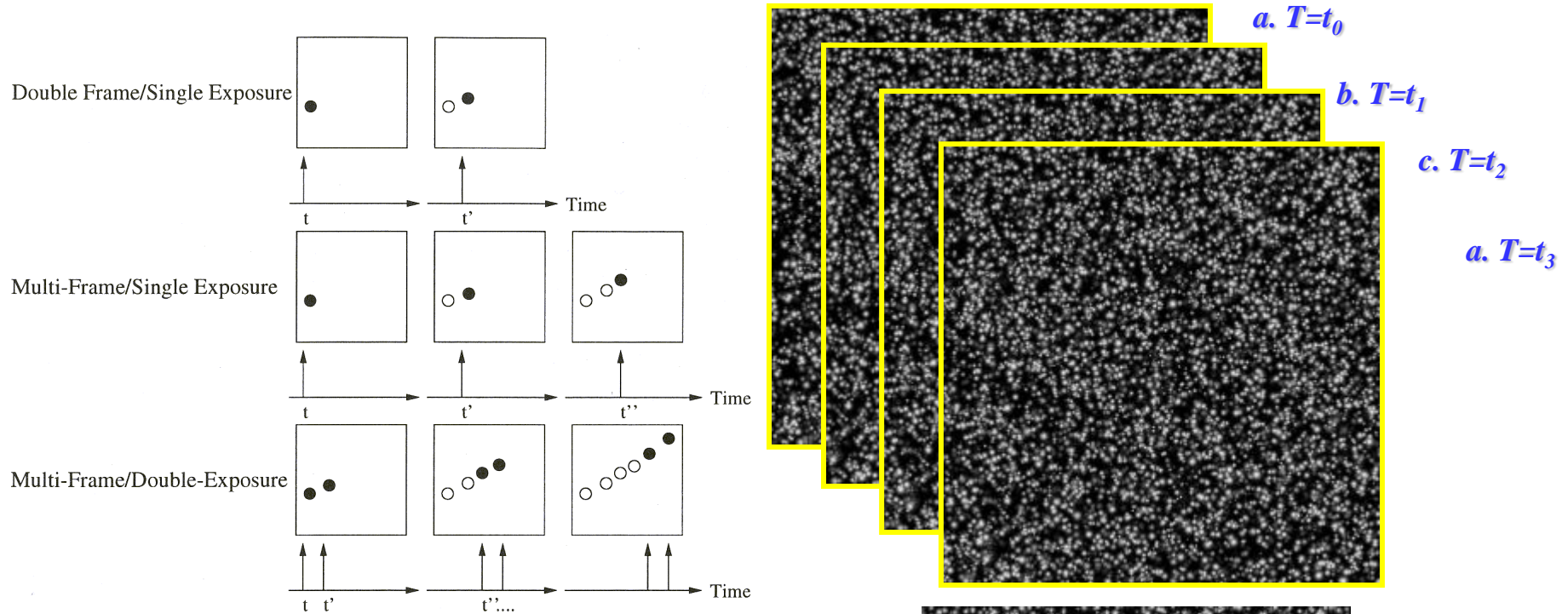
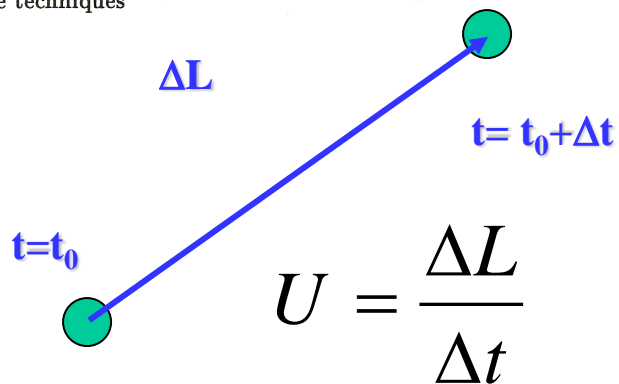


Fig. 4.2. Multiple frame techniques

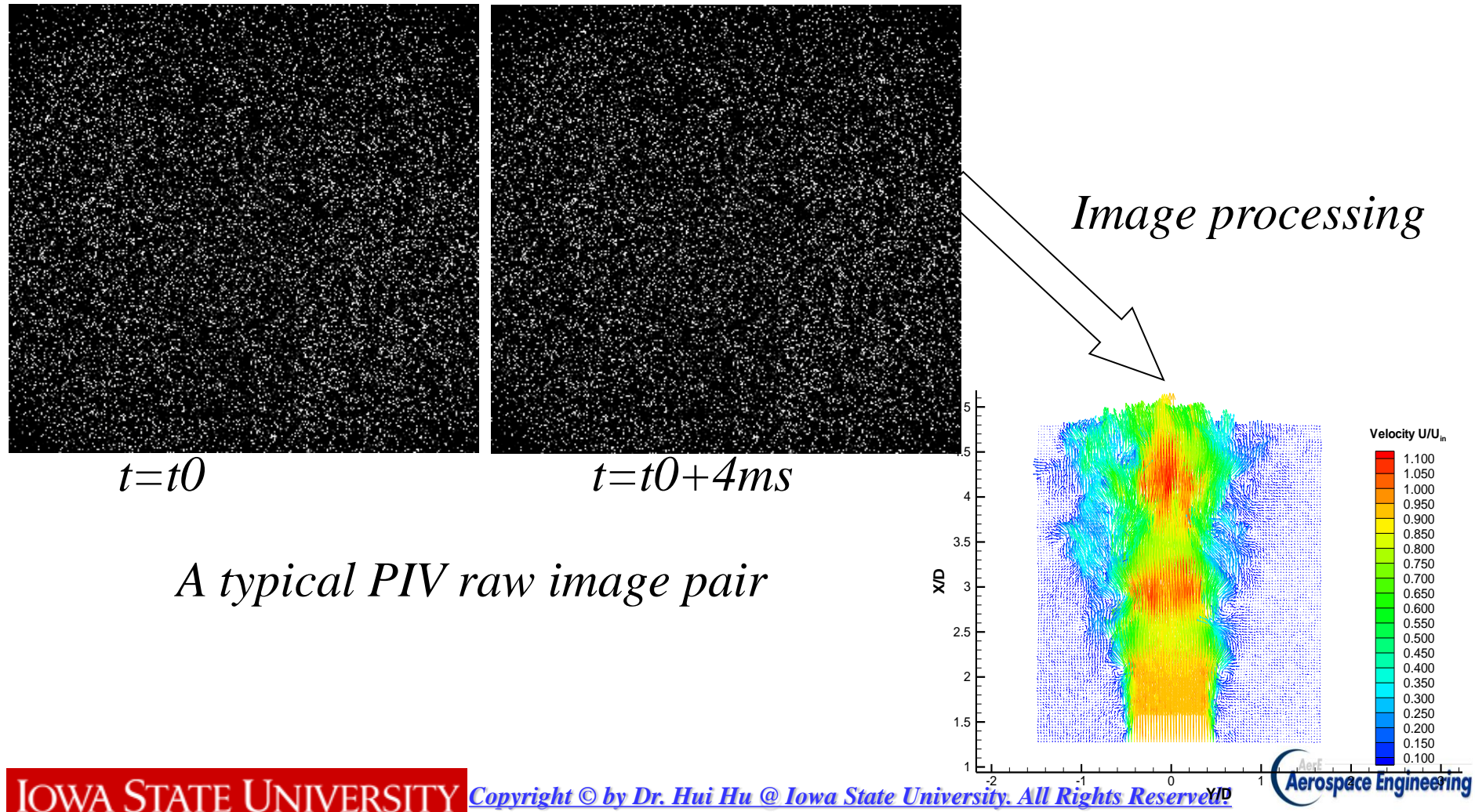


A diagram showing two green circles representing positions at different times. The first circle is labeled $t=t_0$ and the second circle is labeled $t=t_0+\Delta t$. A blue arrow connects the two circles, labeled ΔL . Below the diagram, the velocity equation is given:

$$U = \frac{\Delta L}{\Delta t}$$

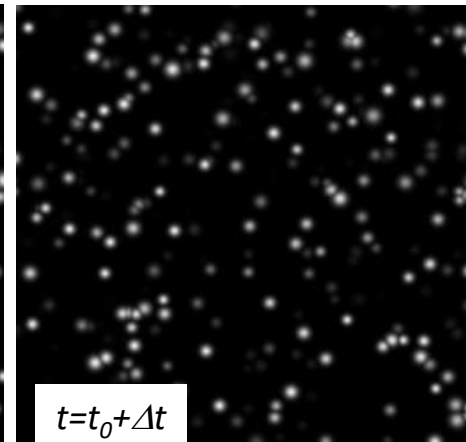
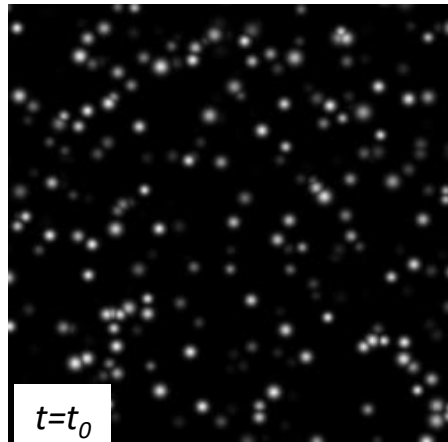
IMAGE PROCESSING FOR PIV

- *To extract velocity information from particle images.*



□ PARTICLE TRACKING VELOCIMETRY (PTV)

1. Find position of the particles at each images
2. Find corresponding particle image pair in the different image frame
3. Find the displacements between the particle pairs.
4. Velocity of particle equates the displacement divided by the time interval between the frames.



Low particle-image
density case

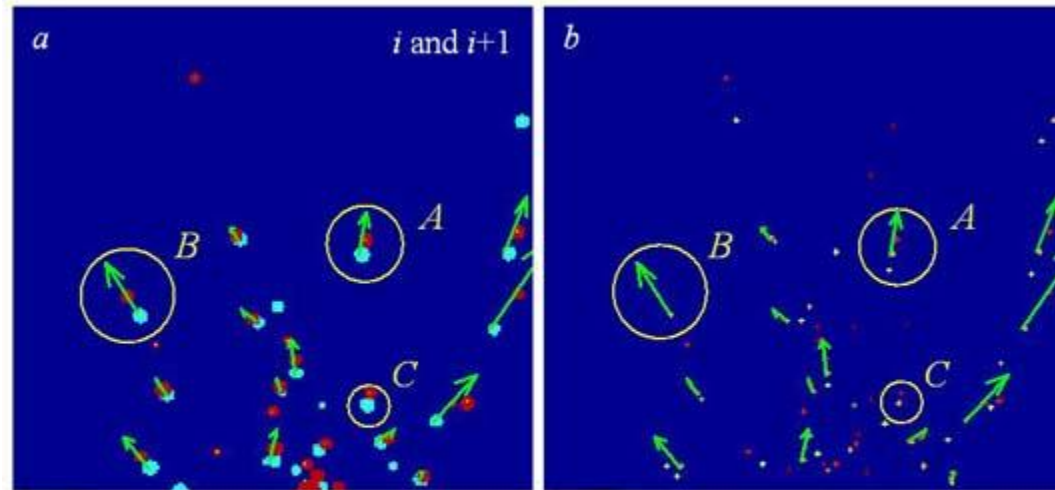
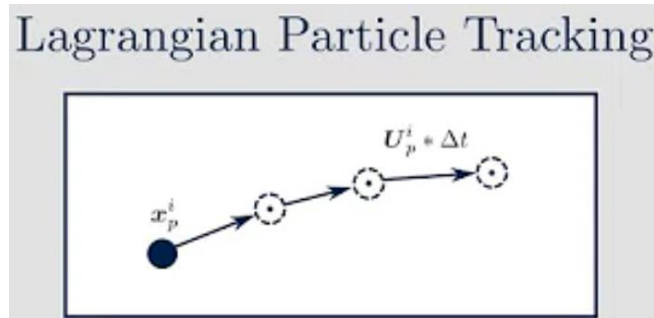
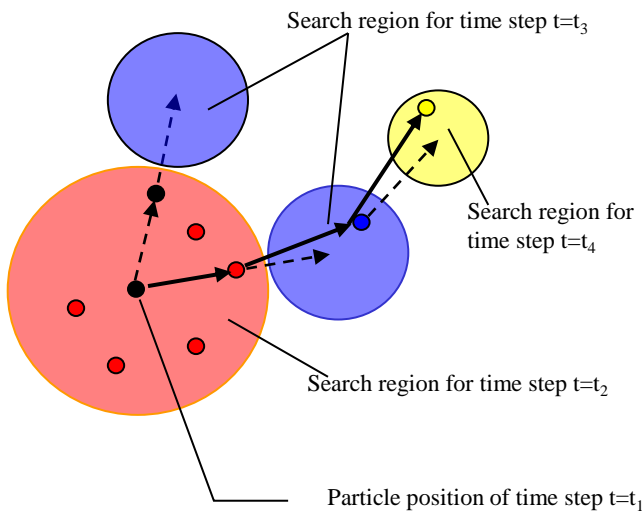
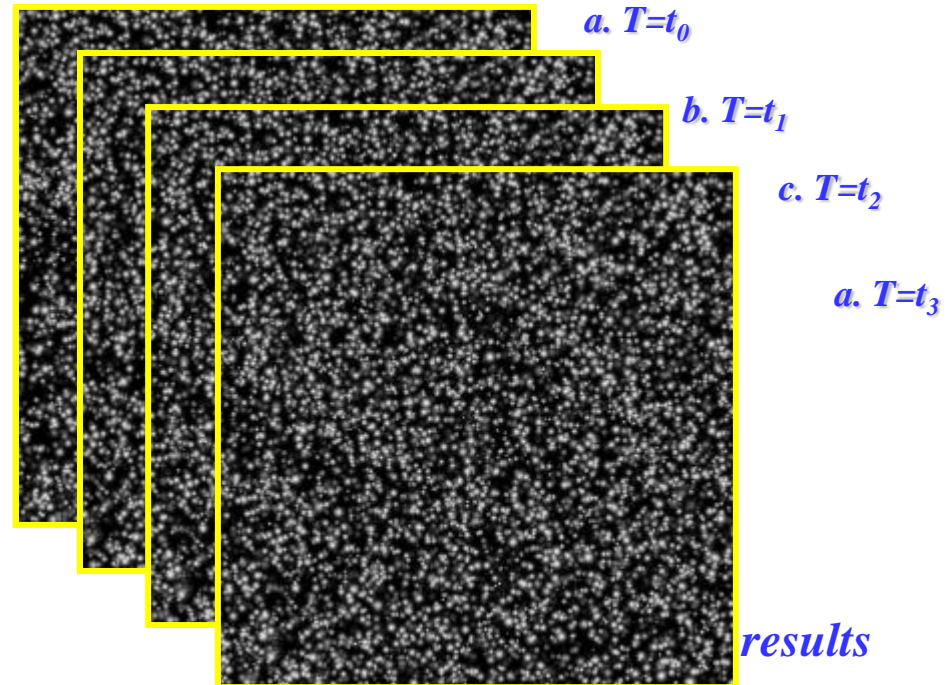


Figure 2. The particle-tracking algorithm applied to the sequence of images ($i-1$) to ($i+2$). (a) Detected particles in frames (i) (light blue) and ($i+1$) (dark red) with overlapped centroids and velocity vectors. (b) Detected centroids of particles in all four frames with overlaid velocity vectors. Consecutive frames are colored from light to dark.

□ PARTICLE TRACKING VELOCIMETRY (PTV)-2

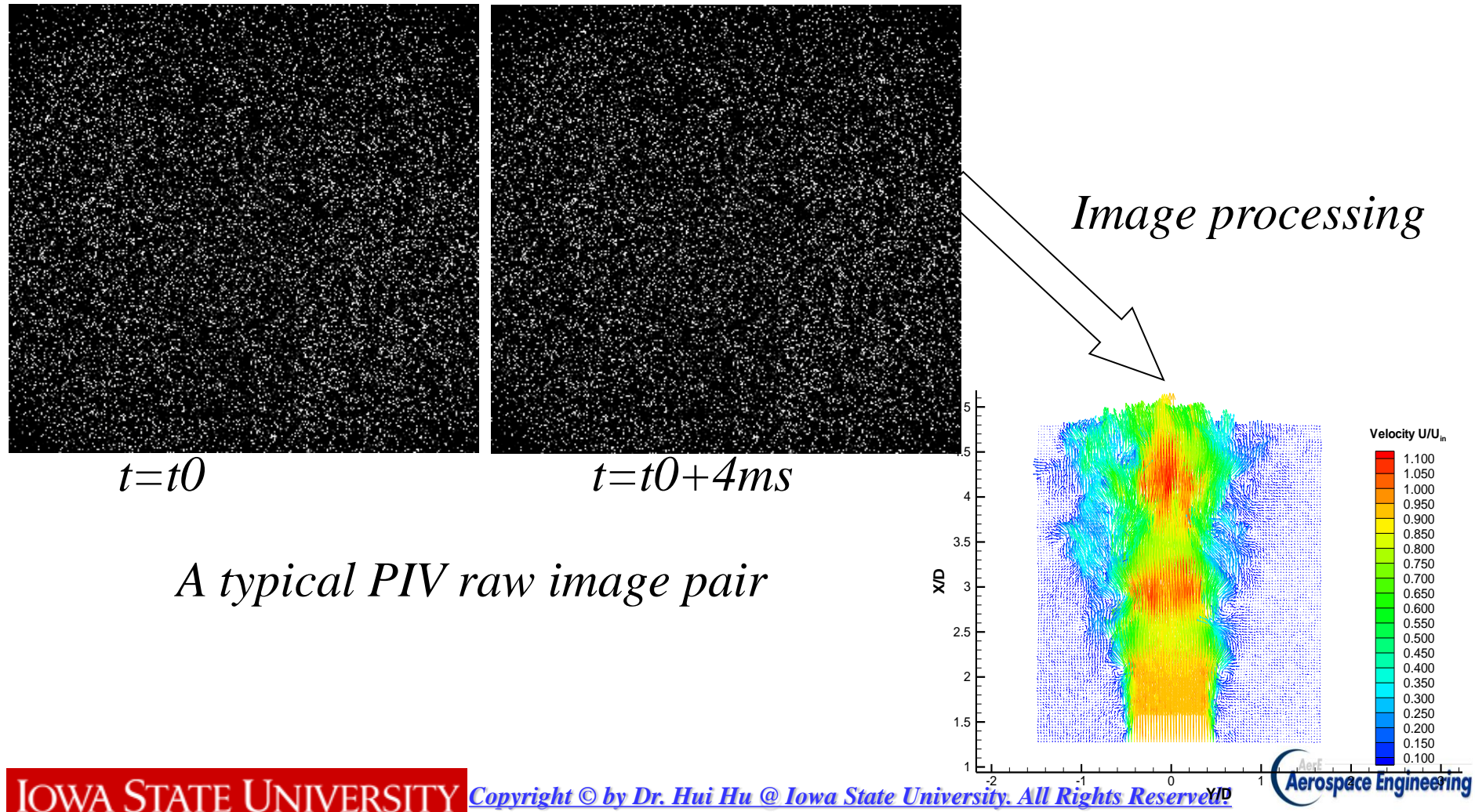
1. Find position of the particles at each images
2. Find corresponding particle image pair in the different image frame
3. Find the displacements between the particle pairs.
4. Velocity of particle equates the displacement divided by the time interval between the frames.



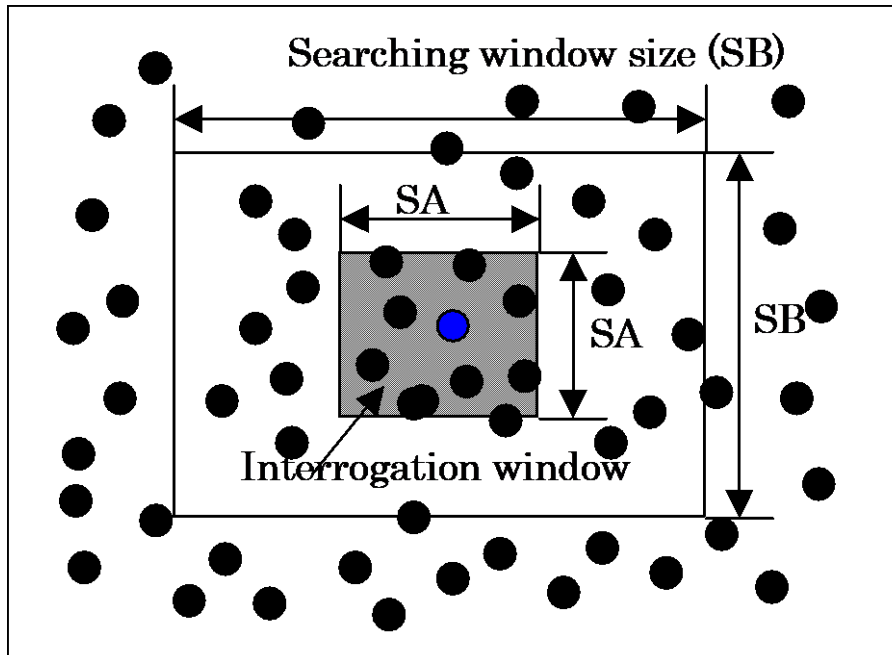
- Four-frame-particle tracking algorithm

IMAGE PROCESSING FOR PIV

- *To extract velocity information from particle images.*

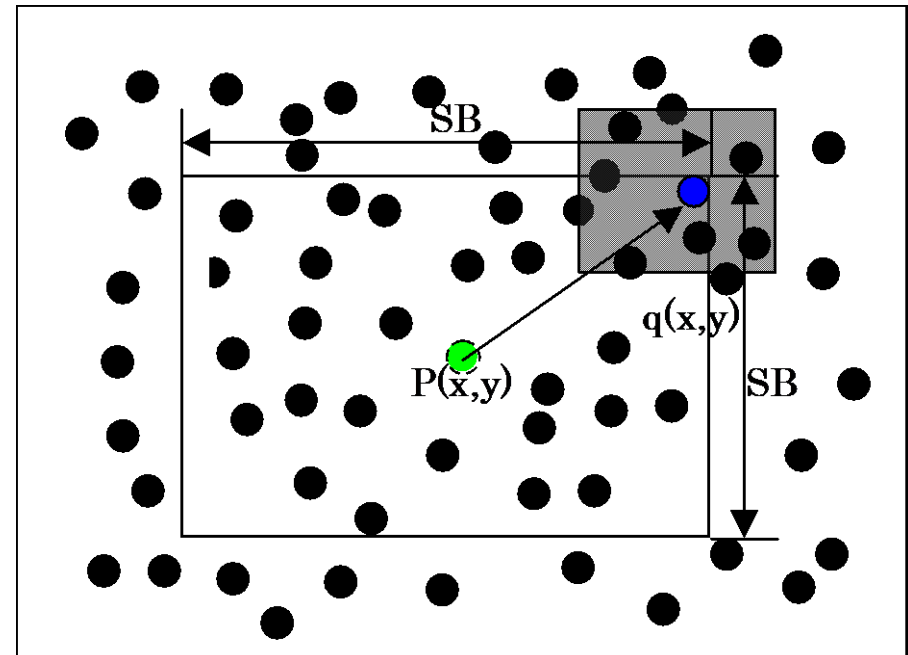


❑ CORRELATION-BASED PIV METHODS



$t=t_0$

*Correlation coefficient
function*



$t=t_0+\Delta t$

$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x, y) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv \int (g(x, y) - \bar{g})^2 dv}}$$

CROSS CORRELATION OPERATION

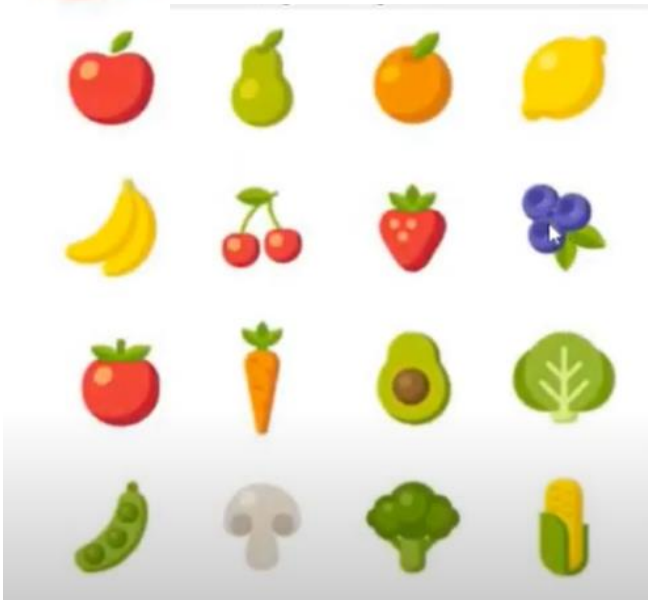


<https://www.youtube.com/watch?v=cbZUnuyxcVs>

Pattern recognition



$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x, y) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv \int (g(x, y) - \bar{g})^2 dv}}$$

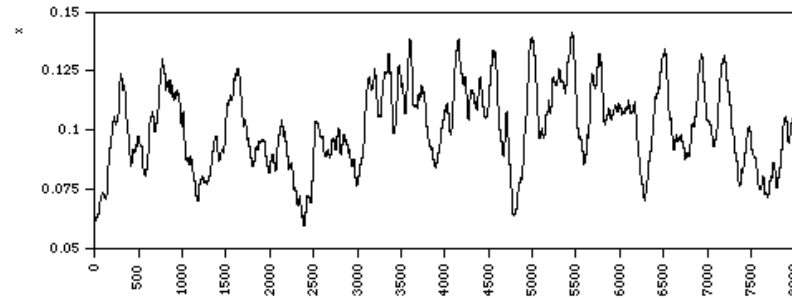


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MATLAB R2019a
HOME PLOTS APPS EDITOR PUBLISH VIEW
New Open Save Compare Go To Comment Insert Breakpoints Run Run and Advance Run and Time
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  Camp...
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  Logo...
  Inu.JPG
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  gg.JPG
  Captur...
  Captur...
  bk.JPG
Shortcut
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  EMPLa...
  Eclipse
  Daum
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  knnam
  guim
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  Untitle...
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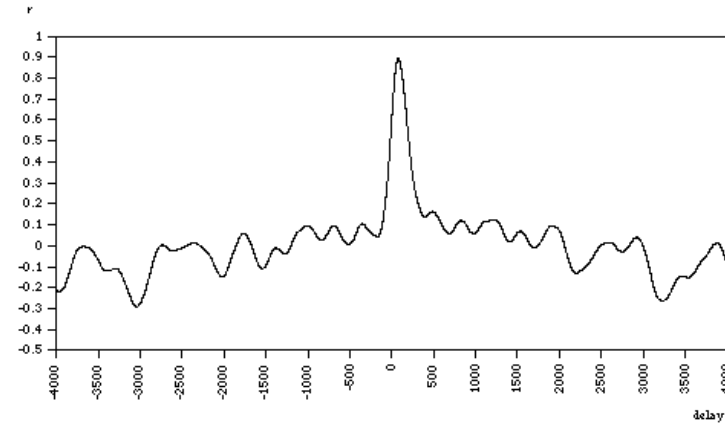
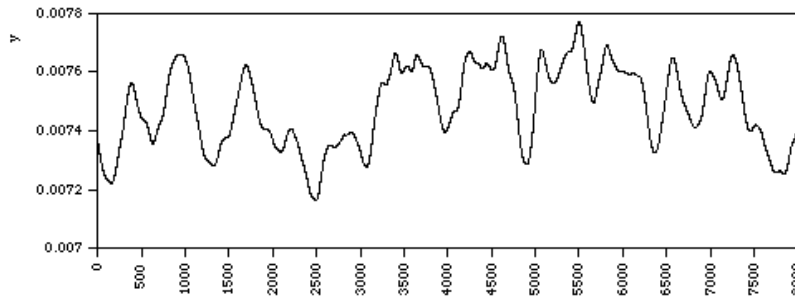
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1 clc
2 clear all
3 close all
4 a=imread('Capture1.JPG');
5 at=rgb2gray(a);
6 figure;
7 imshow(a);
8 title('Original Image');
9 bt=imread('Capture2.JPG');
10 b=rgb2gray(bt);
11 figure;
12 imshow(bt);
13 title('Pattern');
14 cross=normxcorr2(b,at);
15 [y x]=find(cross>=0.86*max(cross(:)));
16 ynew=y-size(b,1);
17 xnew=x-size(b,2);
18 figure;
```

CROSS CORRELATION OPERATION

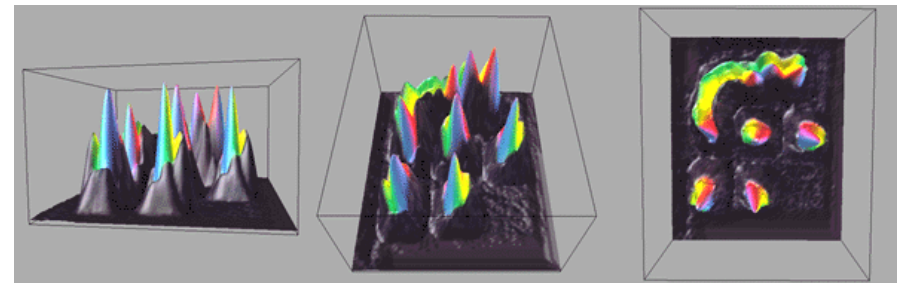
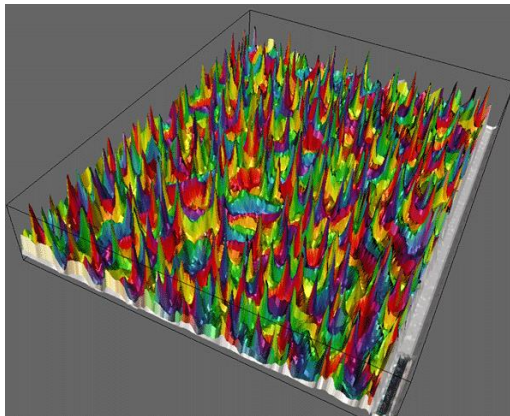
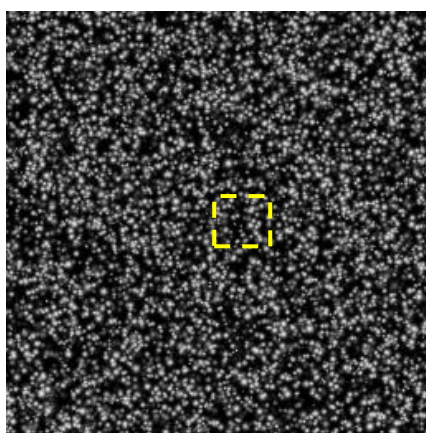
Signal A:



Signal B:

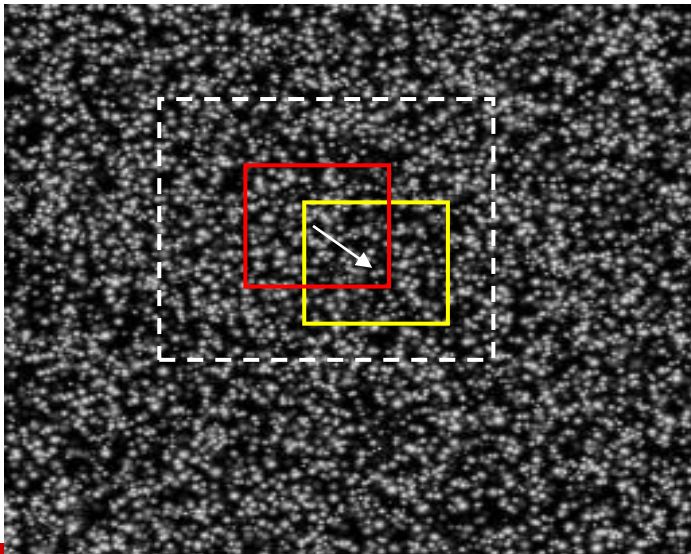
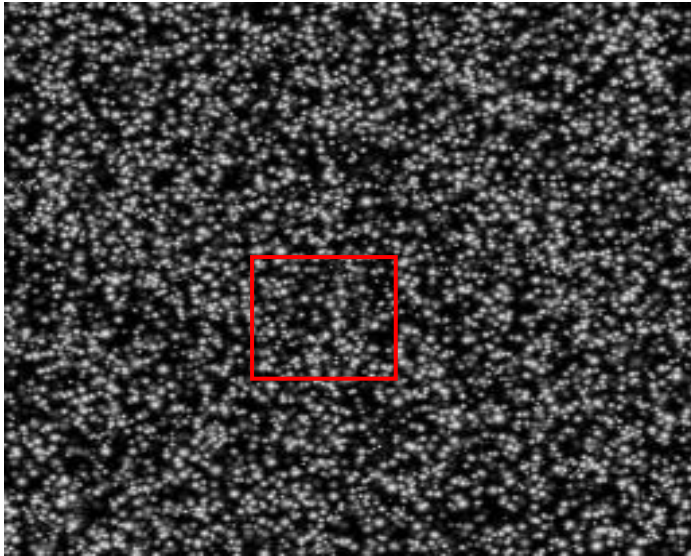


$$R(u) = \frac{\int [f(x) * g(x+u)] dx}{\sqrt{\int [f(x)^2] dx * \int [g(x+u)^2] dx}}$$

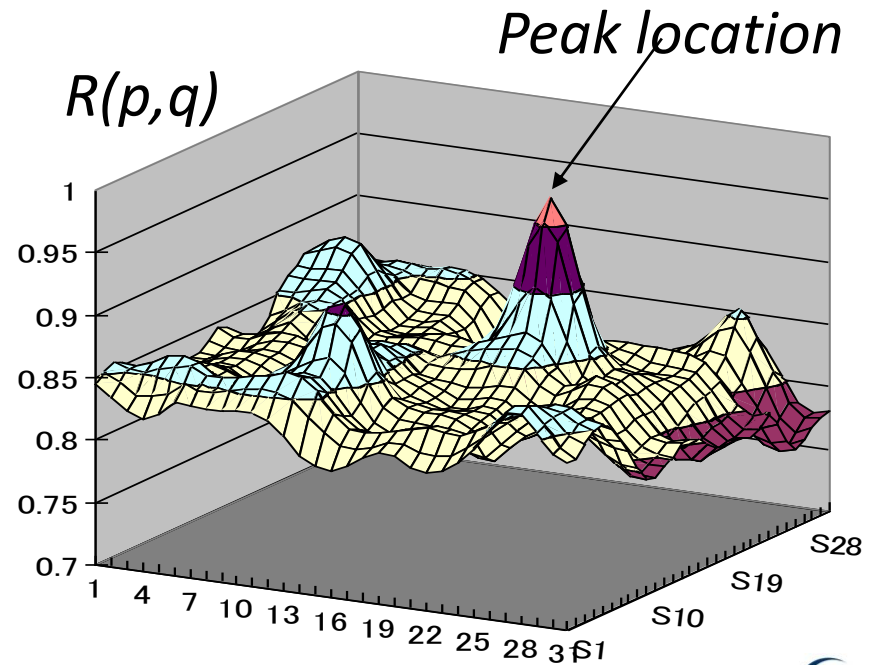


$$c(u, v) = \sum_{x, y} f(x, y) t(x - u, y - v)$$

□ CORRELATION COEFFICIENT DISTRIBUTION



$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x, y) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv} \sqrt{\int (g(x, y) - \bar{g})^2 dv}}$$



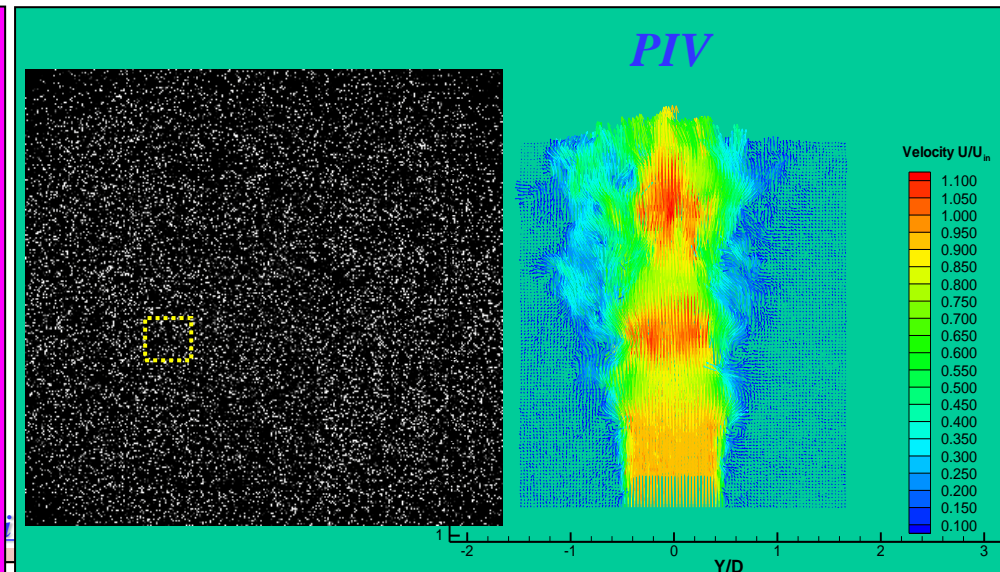
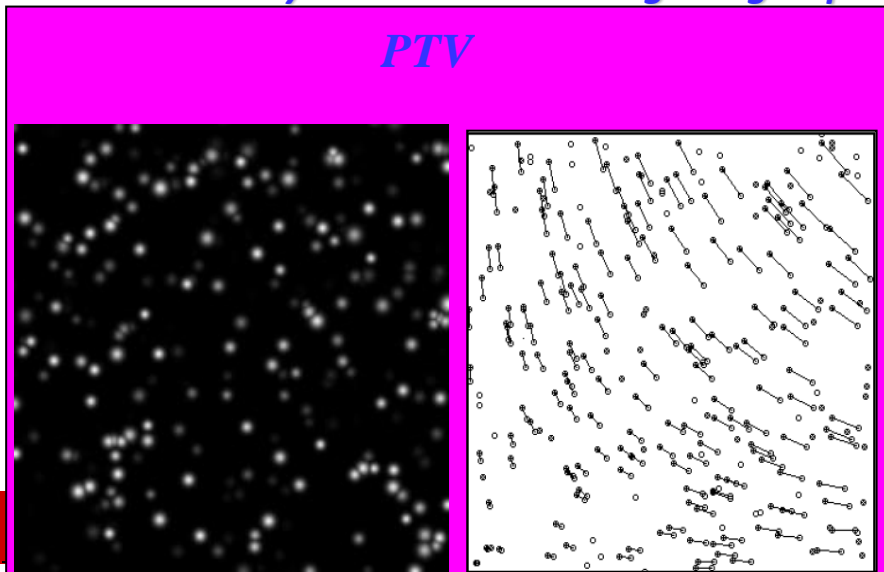
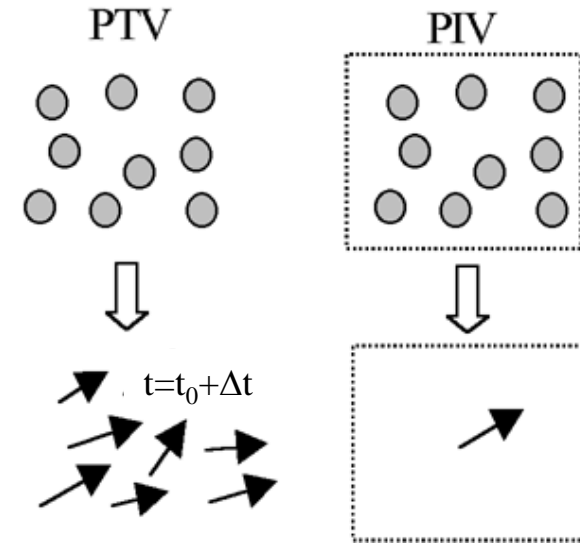
□ COMPARISON BETWEEN PIV AND PTV

- **Particle Tracking Velocimetry:**

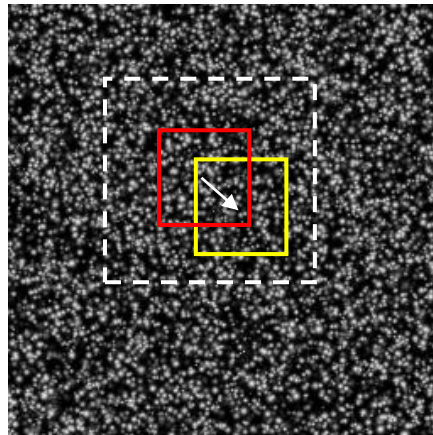
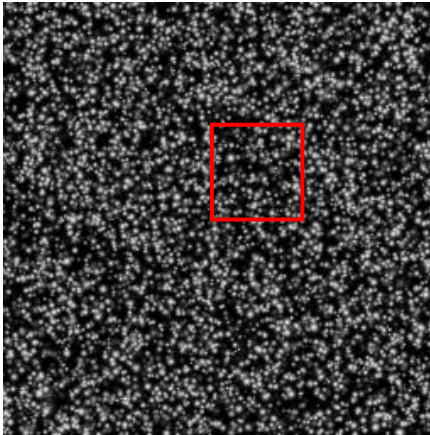
- Tracking individual particle
- Limited to low particle image density case
- Velocity vector at random points where tracer particles exist.
- Spatial resolution of PTV results is usually limited by the number of the tracer particles

- **Correlation-based PIV:**

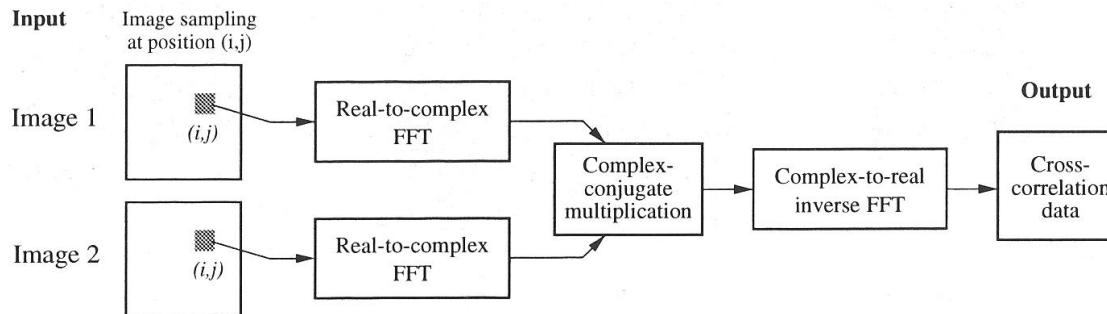
- Tracking a group of particles
- Applicable to high particle image density case
- Spatial resolution of PIV results is usually limited by the size of the interrogation window size
- Velocity vector can be at regular grid points.



❑ FFT-BASED CROSS CORRELATION AND DIRECT CROSS CORRELATION



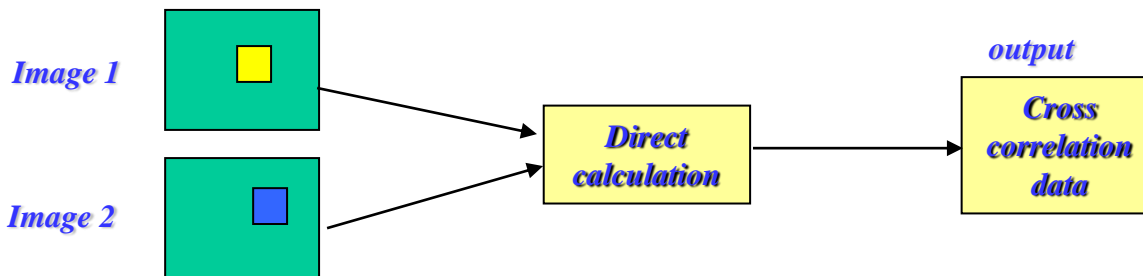
$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x + p, y + q) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv \int (g(x + p, y + q) - \bar{g})^2 dv}}$$



FFT-based Cross-correlation method

- *advantage: Fast*
- *disadvantage: additional error.*

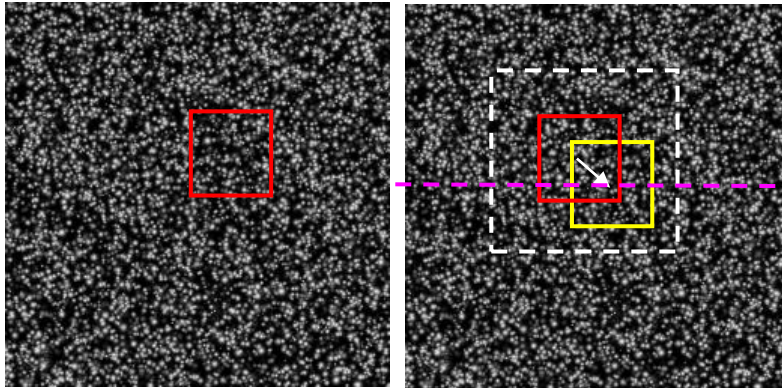
Fig. 5.16. Implementation of cross-correlation using fast Fourier transforms.



Direct cross-correlation method

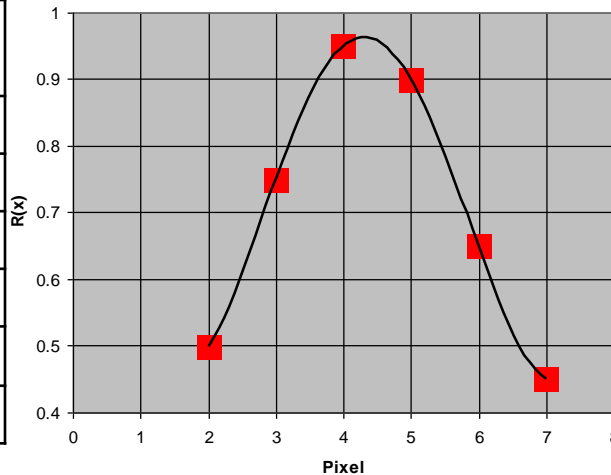
- *advantage: accurate*
- *disadvantage: time consuming*

□ SUB-PIXEL INTERPOLATION FOR DIGITAL PIV



$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x + p, y + q) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv \int (g(x + p, y + q) - \bar{g})^2 dv}}$$

pixel	Correlation coefficient
2	0.50
3	0.75
4	0.95
5	0.90
6	0.65
7	0.45



- With sub-pixel interpolation processing, the accuracy of the PIV measurement could be about 0.1 pixel

Table 5.1. Three-point estimators for determining the displacement from the correlation data at the subpixel level

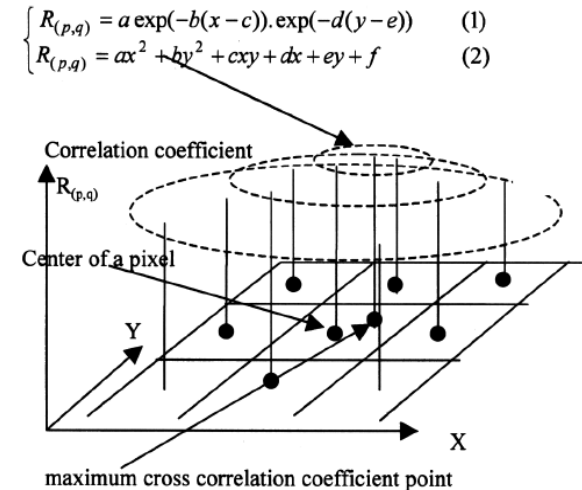
Fitting function	Estimators
Peak centroid	$x_0 = \frac{(i-1)R_{(i-1,j)} + iR_{(i,j)} + (i+1)R_{(i+1,j)}}{R_{(i-1,j)} + R_{(i,j)} + R_{(i+1,j)}}$ $y_0 = \frac{(j-1)R_{(i,j-1)} + jR_{(i,j)} + (j+1)R_{(i,j+1)}}{R_{(i,j-1)} + R_{(i,j)} + R_{(i,j+1)}}$
Parabolic peak fit	$x_0 = i + \frac{R_{(i-1,j)} - R_{(i+1,j)}}{2R_{(i-1,j)} - 4R_{(i,j)} + 2R_{(i+1,j)}}$ $y_0 = j + \frac{R_{(i,j-1)} - R_{(i,j+1)}}{2R_{(i,j-1)} - 4R_{(i,j)} + 2R_{(i,j+1)}}$

Gaussian peak fit

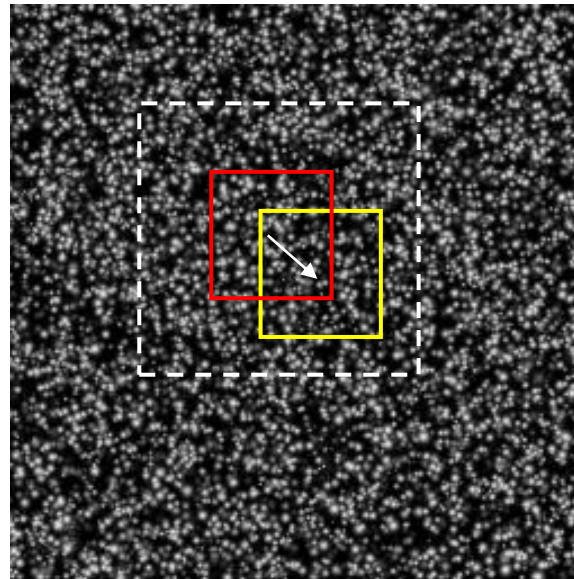
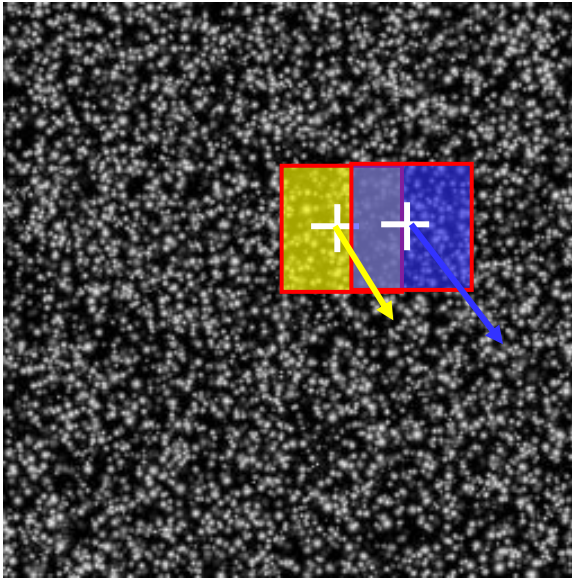
$$f(x) = C \exp \left[-\frac{(x_0 - x)^2}{k} \right]$$

$$x_0 = i + \frac{\ln R_{(i-1,j)} - \ln R_{(i+1,j)}}{2 \ln R_{(i-1,j)} - 4 \ln R_{(i,j)} + 2 \ln R_{(i+1,j)}}$$

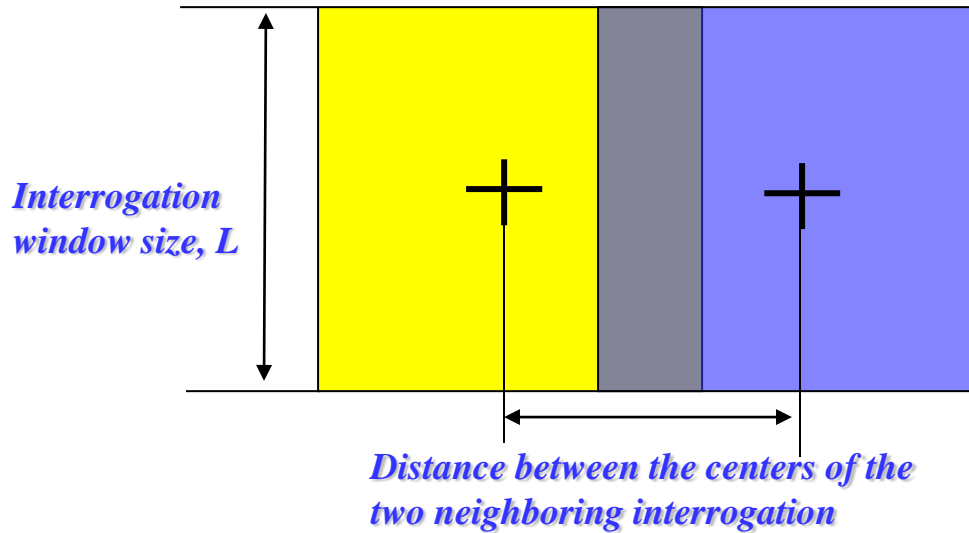
$$y_0 = j + \frac{\ln R_{(i,j-1)} - \ln R_{(i,j+1)}}{2 \ln R_{(i,j-1)} - 4 \ln R_{(i,j)} + 2 \ln R_{(i,j+1)}}$$



OVERLAPPING RATE FOR PIV IMAGE PROCESSING



$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x + p, y + q) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv \int (g(x + p, y + q) - \bar{g})^2 dv}}$$

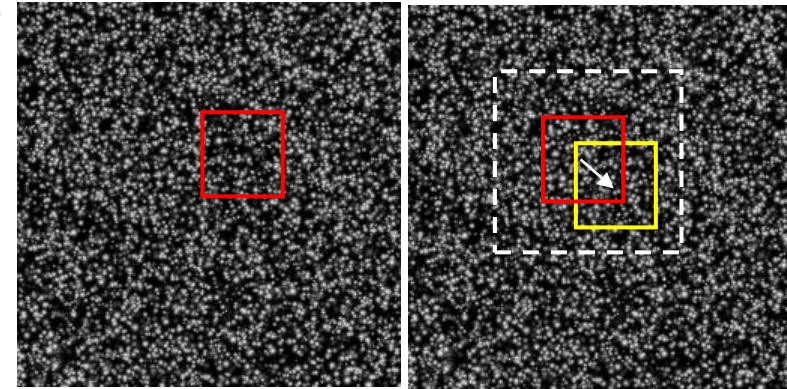


Overlapping rate = $1.0 - D / S$

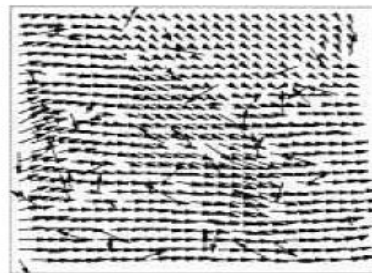
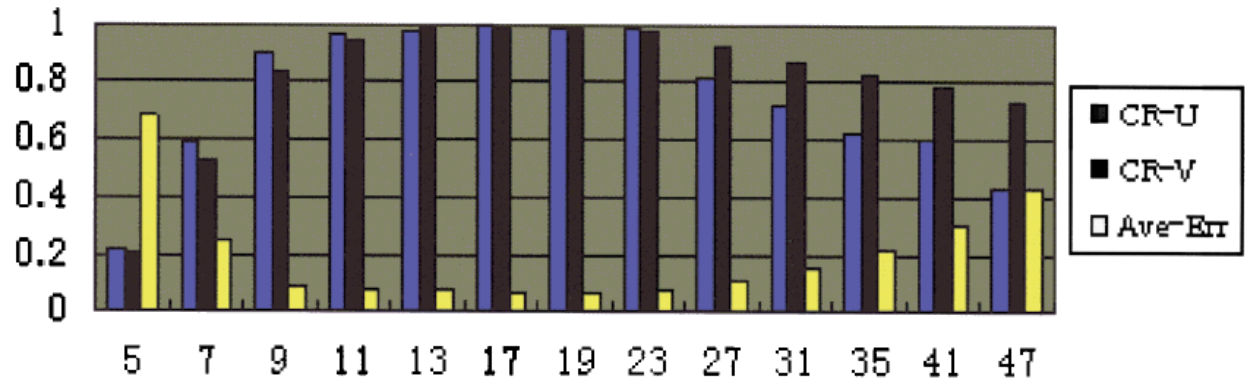
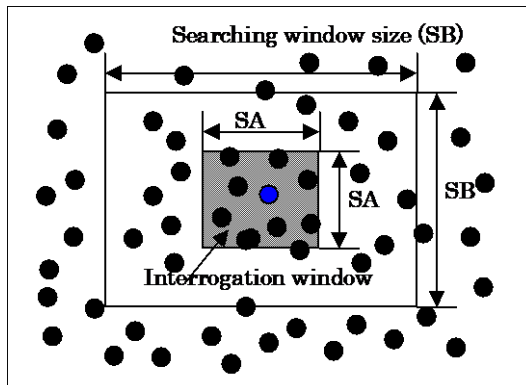
50% overlapping is usually used for PIV image processing!!

□ EFFECT OF INTERROGATION WINDOW SIZE

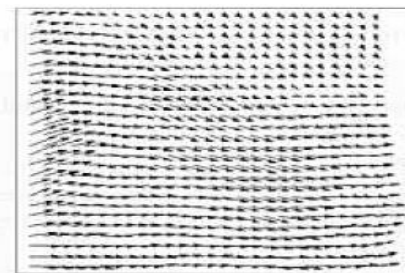
- Interrogation size usually determines the spatial resolution of the PIV measurements.
- Smaller interrogation window size will give a better spatial resolution of the PIV measurement.
- However, too small interrogation window size would result in many bad vectors.
- Usually, to have about 10 ~ 20 particles inside an interrogation window would give a good PIV result!



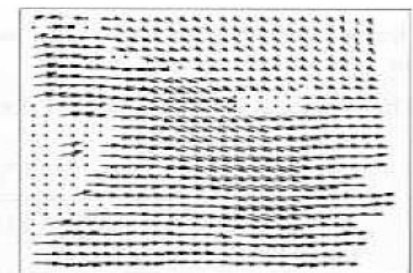
$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x + p, y + q) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv \int (g(x + p, y + q) - \bar{g})^2 dv}}$$



A. SA=7, SB=29



B. SA=17, SB=29

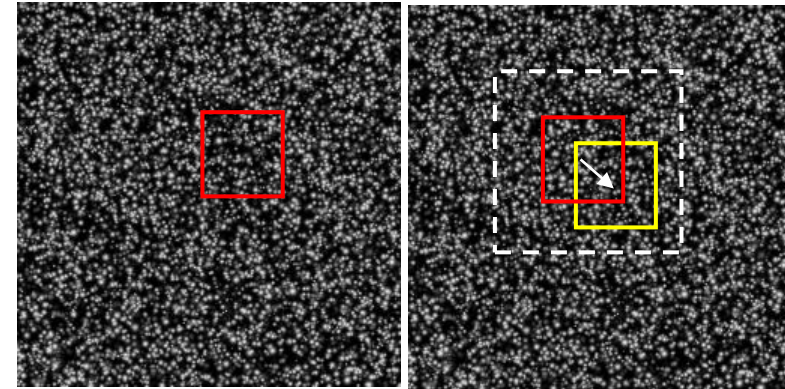


C. SA=35, SB=29

- Hu H, Saga T, Kobayashi T, Okamoto T, Taniguchi N, "Evaluation of Cross-Correlation Method by Using PIV Standard Images", *Journal of Visualization*, Vol.1, No.1, pp87-94, 1998

□ EFFECT OF SEARCH WINDOW SIZE

- The size of the search window size would determine total time required for the cross correlation processing
- Smaller search window size could save the computational time, however, would result in error vectors for the particles with larger displacement.



$$R(p, q) = \frac{\int (f(x, y) - \bar{f})(g(x + p, y + q) - \bar{g}) dv}{\sqrt{\int (f(x, y) - \bar{f})^2 dv \int (g(x + p, y + q) - \bar{g})^2 dv}}$$

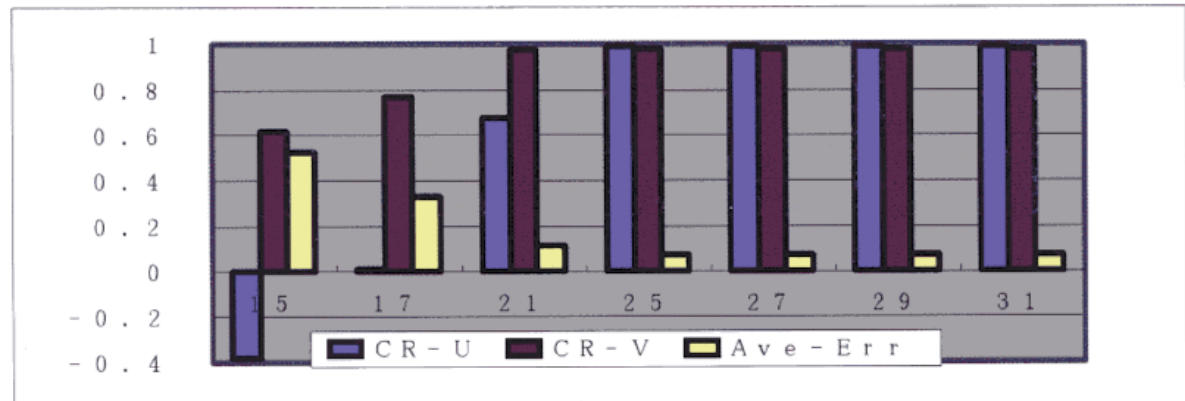
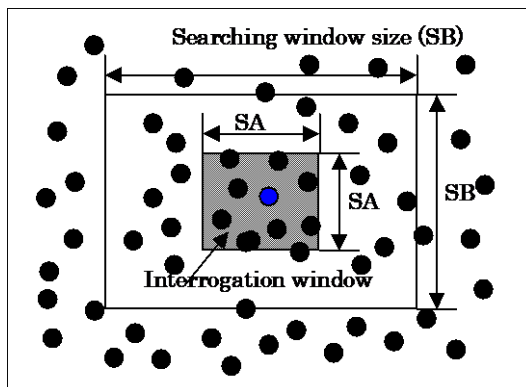


Fig. 5. The effect of the search window size (case A, SA=17).

- Hu H, Saga T, Kobayashi T, Okamoto T, Taniguchi N, "Evaluation of Cross-Correlation Method by Using PIV Standard Images", Journal of Visualization, Vol.1, No.1, pp87-94, 1998



EFFECT OF THE DISPLACEMENTS OF THE TRACER PARTICLES OR THE TIME DELAY BETWEEN THE TWO LASER PULSES

- Too large displacement of the particles (i.e., longer time delay) would result in bigger errors due to the relative movement of the particles inside the interrogation window.
- Too small displacement of the particles (i.e., smaller time delay) would also result in bigger errors due to the relative small displacement related to the limited resolution of the digital camera.
- It usually to have particle displacement about 4~6 pixels if the interrogation size is chosen to be 32 pixels.

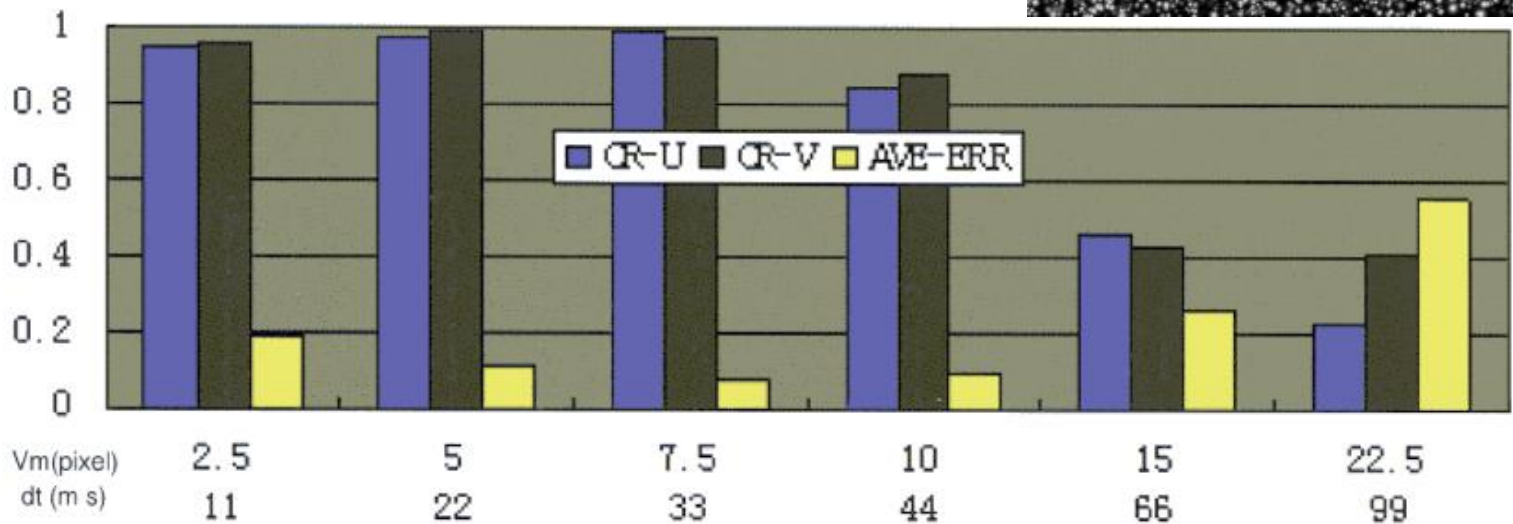
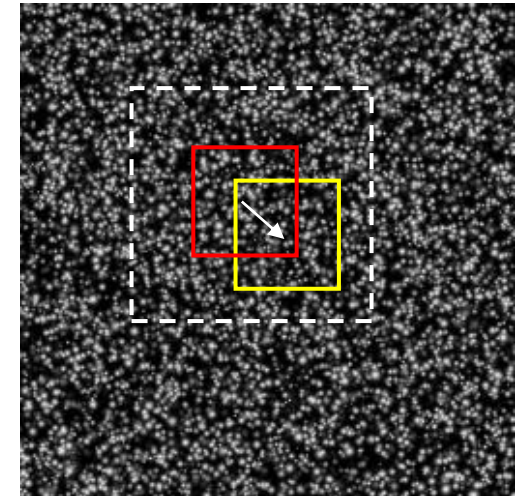


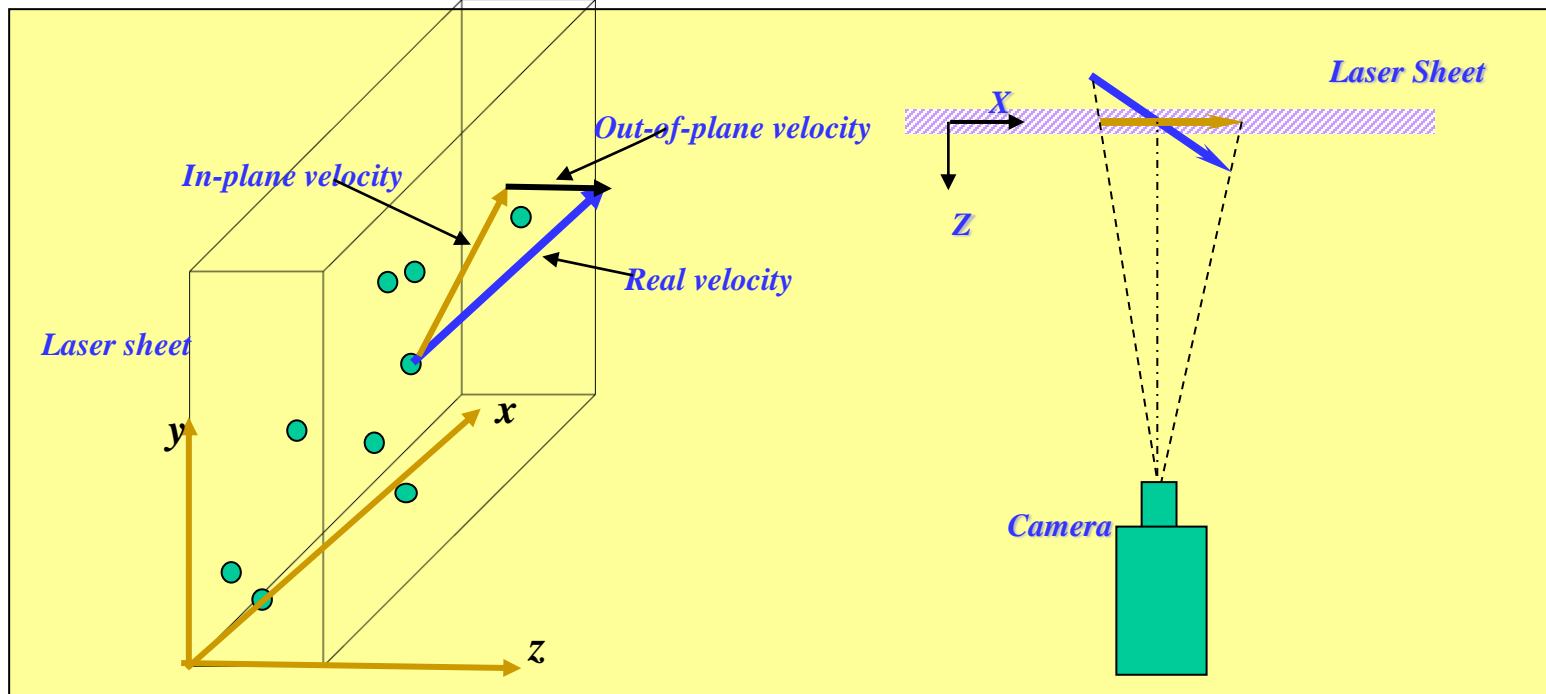
Fig. 6. The effect of the average image velocity or time interval of the two images.

- Hu H, Saga T, Kobayashi T, Okamoto T, Taniguchi N, "Evaluation of Cross-Correlation Method by Using PIV Standard Images", Journal of Visualization, Vol.1, No.1, pp87-94, 1998

□ EFFECT OF THE OUT-OF-PLAN VELOCITY FOR 2-D PIV MEASUREMENTS

case	V_M	V_X	W_M	N	D_M	CR-U	CR-V	AVE-ERR
A	7.5	15.0	0.017	4,000	5.0	0.991	0.980	7.12%
F	7.5	15.0	0.17	4,000	5.0	0.698	0.748	13.75%
G	7.5	15.0	0.34	4,000	5.0	0.363	0.394	41.30%
H	7.5	15.0	1.70	4,000	5.0	-0.06	-0.05	132.1%

V_M : average velocity (pixel/interval)
 V_X : maximum Velocity (pixel/interval)
 W_M : out of plane velocity (laser width/interval)
 N : tracer number
 D_M : tracer average diameter (pixel)
Aver-Err: average error of PIV results without sub-pixel interpolation.



- Hu H, Saga T, Kobayashi T, Okamoto T, Taniguchi N, "Evaluation of Cross-Correlation Method by Using PIV Standard Images", Journal of Visualization, Vol.1, No.1, pp87-94, 1998

EFFECT OF THE DIAMETER OF PARTICLE IMAGES

<i>CASE</i>	<i>V_M</i>	<i>V_X</i>	<i>W_M</i>	<i>N</i>	<i>D_M</i>	<i>CR-U</i>	<i>CR-V</i>	<i>AVE-ERR</i>
<i>1</i>	<i>7.5</i>	<i>15.0</i>	<i>0.017</i>	<i>4,000</i>	<i>2.5</i>	<i>0.916</i>	<i>0.871</i>	<i>9.05%</i>
<i>2</i>	<i>7.5</i>	<i>15.0</i>	<i>0.017</i>	<i>4,000</i>	<i>5.0</i>	<i>0.991</i>	<i>0.980</i>	<i>7.12%</i>
<i>3</i>	<i>7.5</i>	<i>15.0</i>	<i>0.017</i>	<i>4,000</i>	<i>10.0</i>	<i>0.992</i>	<i>0.982</i>	<i>6.98%</i>

V_M: average velocity (pixel/interval)

V_X: maximum Velocity (pixel/interval)

W_M: out of plane velocity (laser width/interval)

N: tracer particle number

D_M: tracer average diameter (pixel)

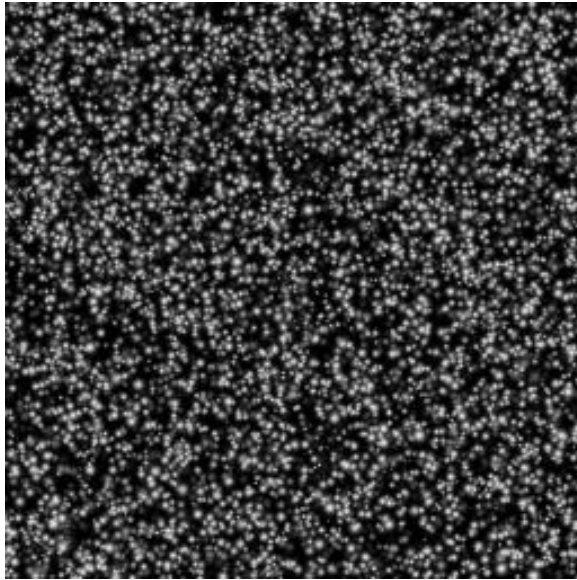
Aver-Err: average error of PIV results without sub-pixel interpolation.

- *Bigger particles maybe beneficial for PIV image processing*
- *Bigger particles would cause the problem for the unsteady flow tracking !*

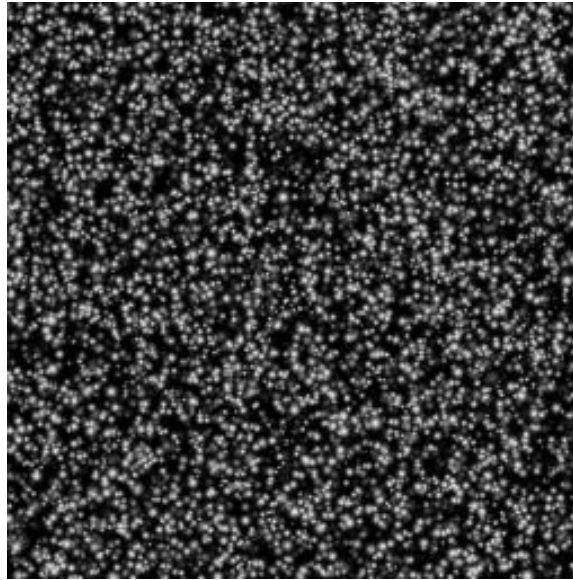
- *Hu H, Saga T, Kobayashi T, Okamoto T, Taniguchi N, "Evaluation of Cross-Correlation Method by Using PIV Standard Images", Journal of Visualization, Vol.1, No.1, pp87-94, 1998*

□ HOMEWORK ASSIGNMENT

- *Develop your own PIV image processing code using correlation-based method.*
- *Standard PIV images are available at <http://www.vsj.jp/~pivstd/image-e.html>*
- *You can use C++, Matlab, Labview or other software you are familiar with, but not commercial PIV software, please.*
- *You can use the code you developed for the PIV image processing of the Lab #4.*
- *You can work as a group (2~4 persons)or individually.*



$t=t_0$



$t=t_0+\Delta t$

